



Pre-Competition Technical/Organizational Meeting

IX BFA 18U(AAA) BASEBALL CHAMPIONSHIP 2011- KANAGAWA

27 AUG、 2011



Pre-Competition Technical/Organizational Meeting



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1. Welcome/ Introduction

Secretary General of BFA	Mr. Sang-Hyun Lee(KOR)
Jury of Appeal	Mr. Yoshinobu Suzuki(BFA) Mr. Koji Aso(JPN) Mr. Lee, Jae Won(KOR)
Tournament Director & TC Director	Mr. Koji Aso
Technical Commission	Mr. Kim, Eung Lyul(KOR) Mr. Yang, Hsien-Ming(TPE) Mr. Yoshito Yoshikawa(JPN) Mr. Takashi Nakamoto(JPN)
Umpire Director	Mr. Junji Akai(JPN)
Introduction of 8 Teams;	HKG, KOR, PAK, PHI, SRI, THA, TPE, JPN

2. Final Team Roaster(FTR)

- 2 – 1 **Submit FTR to TC after the Meeting**
- 2 – 2 **Passport Control**
- 2 – 3 **Distribute Line-up Cards and Baseballs**

3. Tournament Schedule

3 – 1 Venues

- Yokohama Stadium
- Yokosuka Stadium
- Hodogaya Stadium

3 – 2 Review Schedule

- Home Team > 3rd Base Dugout “White” Uniforms
- Visiting Team > 1st Base Dugout “Dark Color” Uniforms

● Pre-Game Practice Times (Example)

13:20-13:30	Home Team	Infield P.	10 min.
13:30-13:40	Visiting Team	Infield P.	10 min.
13:40-13:50	Field Mainte.		10 min.
13:50-13:55	Line-ups, Ump., National Anthem, 1 st Pitch		
13:55	Home Plate Meeting		
14:00	Game Starts		

08:30-09:10	Home Team	Batting P.	40 min.
09:10-09:50	Visiting Team	Batting P.	40 min.
09:50-10:00	Home Team	Infield P.	10 min.
10:00-10:10	Visiting Team	Infield P.	10 min.
10:10-10:20	Field Mainte.		
10:20-10:25	Line-ups, Ump., National Anthem, 1 st Pitch		
10:25	Home Plate Meeting		
10:30	Game Starts		

☛ Importance of Observing all starting and ending times for;

- Batting Practice
- Infield Practice
- Official Line-ups at Home Plate
- 1st Pitch Ceremony, if any
- Play Ball

4. Game Conduct

4 – 1 Line-up Procedures

- Submit provisional line-up card to TC **at least 30 minutes before the game time.**
- At Home Plate Meeting, bring Official Line-up to Home plate Umpire—If any changes, inform home plate umpire of that with new official line-up card. **An injury or other extraordinary reason should be the only reason for changes in the provisional line-up.**

4 – 2 Pre-game Schedule

- Respect Opponent's Time
- Stay off field during Opposing Team's BP

☛ If 2nd game of the day is delayed due to earlier game,

TCs will inform you of new game schedule.

4 – 3 Pre-Game Ceremony

- Teams line up along base line
- Umpires introduction
- National Anthem
- Shake hands & Gift exchange?
- Exchange Official Line-ups and Explanation of Ground Rules at Home Plate.
- Home Team provides catcher for ceremonial first pitch, if any.

5. Competition Rules

5 – 1 Dugout Access

☞ Only credentialed personnel (staff, translators, 1 Head of Delegation, 18 uniformed players, 1 Team Manager and 2 uniformed coaches) will be allowed to stay in the dugout during the game.

5 – 2 Legal Bats

- Only Approved Bats by BFA

5 – 3 Touching the batter-runner

- When a batter hits a home run, members of his team shall **not** be allowed to touch the hitter until he has passed the home plate.

6. Playing Rules

6 – 1 Official Baseball Rules 2011 and BFA Regulations

6 – 2 Designated Hitter Rule

6 – 3 Run Difference Rule(Mercy Rule)

- 20+ run advantage after 5(five) innings
- 10+ run advantage after 7(seven) innings

6 – 4 Protective Equipments

- Double-ear flap helmets will be mandatory for batter, ondeck batter and base runners. For base coaches except player-base coach, it is not mandatory but recommended to wear protective helmets.

7. Speed-up Rules

☛ Do your best to keep the game moving quickly!

7 – 1 12 seconds rule

- To deliver the ball to the batter **within 12 seconds** after the pitcher receives the ball without runner(s) on base.
- To avoid unnecessary delays always.

7 – 2 Eight(8) warm up pitches

- 8 warm up pitches between innings
- **No pitcher and/or fielder allowed to warm up in the foul territory during the play.**

7 – 3 Free trips to the Mound

- Coaches are allowed **three free trips** to the mound during the game to talk with the pitcher. These meetings are limited to **30 seconds** from the moment the umpire calls “Time!”.
- After the third trip, each subsequent trip to the mound shall result in the removal of the pitcher from the game. If the game goes into extra innings, only one additional free trip is allowed for each three extra innings.

- **Only one infielder**(excl.catcher) can go to the mound, and only one such a trip per inning shall be allowed.

- If an infielder goes to the mound with coach, it will be considered “infielder’s one trip”.
- Teams are allowed a maximum of **three offensive meeting** per game. If the game goes into extra innings, only one additional offensive meeting shall be permitted for each three extra innings.

7 – 4 Batter

- The batter at bat shall be required to remain in the batter’s box.
- The batter shall take his position in the batter’s box promptly when it is his time at bat.

8. Extra-Inning Rule(“Tie-Breaker” Rule)

- If the game remains tied after the completion of nine(9) innings, the following procedures will be implemented during extra innings.

—Each team will begin the **10th inning**(and any subsequent necessary extra innings) **with players on first and second, no outs.**

—To begin with the 10th inning, representatives from each team will meet at home plate and will indicate (at the same time) to the home plate umpire where the team wishes to begin the batting order, with the TC overseeing the process. The team has the option of beginning the 10th inning anywhere in the existing batting order that was in effect when the 9th inning ended.

* For example, if the team decides to have #1 hitter in the lineup hit first, then #8 hitter will be placed at second base, and the #9 hitter at first base.

—No player re-entry is permitted during extra inning.

- ☛ With the exception of the inning with runners on first and second base with no out, all other “Official Baseball Rules” and BFA regulations will remain in effect during extra innings required to determine a winner.

9. Collision Rule

- If the **flagrant or malicious contact** by the runner was before the runner’s touching the home plate, in the sole umpire’s judgment, the runner shall be declared out and also **ejected from the game**. The ball shall be declared dead immediately. All other base runners shall return to the bases they occupied at the time of the pitch.

10. Ground Rules

- **Yokohama Stadium**

- When a ball gets into photographer's area and/or a ball hits any equipment of camera inside or outside that area, the ball is dead, regardless of whether it bounces out onto the field or not.
- When a ball hits the bat case and/or the helmet case, the ball is dead, regardless of whether it bounces out onto the field or not.

- **Yokosuka Stadium**

- **Hodogaya Stadium**

11 . Protests, Ejection and Fines → See BFA Regulations 4.0 PENALTIES

11 – 1 Protests

- Protests to the Home Plate Umpire
- The protest shall be presented in written form **within 60 minutes** of the end of the game indicating the number(s) of the Official Baseball Rules involved and accompanied with **US\$100.00 in cash** to the Technical Commissioners assigned to the game, who must immediately take a decision.

11 – 2 Ejection

1.1 – 3 **Infraction and Fines**

- Infraction of specific regulations will automatically occur a fine.
- All violations fall into one of two categories:
 - ”A” level US\$1,000.(Minimum)
 - ”B” level US\$400.~US\$1,000.-

12. Ties → See BFA Regulations Section 1. 3.6

All ties after preliminary round will be settled as follows;

- 1) The team that won the game(s) between the teams tied shall be given the higher position.
- 2) Fewest runs allowed in the games played between teams tied.
- 3) Fewest earned runs allowed in games between the teams tied.
- 4) Highest batting average in games between the teams tied.
- 5) Fewer runs allowed in all the games played
- 6) More runs scored in all the games played.
- 7) Higher batting average in all the games played
- 8) A coin flip.

13. Doping Control

- Doping Control will be conducted in accordance with the IBAF Anti-Doping Rules which are

in compliance with the World Anti-Doping Code (WADA).

- All team's cooperation will be requested.

Thank you!

Fair Play Spirit

Sportsmanship

Respect to Opposing Teams and Umpires

Good Luck!

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